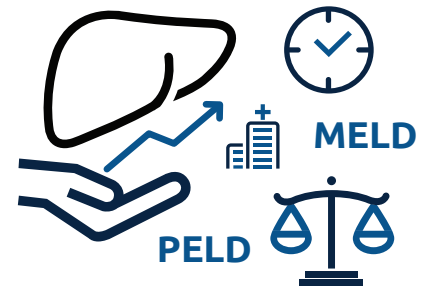


Patient questions and resources for updates to liver allocation priority



What's changing?

- Both the Model for End Stage Liver Disease (MELD) and Pediatric End Stage Liver Disease (PELD) calculations will be updated July 13, 2023.
- MELD and PELD are used to set liver allocation priority for most transplant patients. They use lab test data and objective medical information about the candidate to provide a score used in liver allocation. Candidates with higher MELD or PELD scores have more immediate priority for available organ offers.
- The updates to MELD and PELD will improve how well they predict how sick a transplant candidate is and the priority that person should have.

Will my new score look like my previous score?

- For some people, their score will not change based on the updates. For others it could either increase or decrease.

Do I need to do anything to prepare?

- Your transplant team will let you know if you need to get an updated lab test or provide other information.
- It may help you to learn about the new scoring system. An FAQ document is available [here](#).
- View [here](#) a recording of a patient webinar that took place June 28, 2023.

What questions should I ask my transplant coordinator?

- What will my MELD or PELD score look like when the changes take effect?
- How often will my tests need to be updated?

What are the benefits of the updated MELD and PELD?

- It will provide a score that better reflects a candidate's condition.
 - It should reduce the number of candidates dying while waiting for transplant.
 - It will increase access to transplant for candidates who are the sickest and are harder to transplant.

How can I learn more?

- Your transplant team will always have the most complete information about your condition and treatment.
- An FAQ about the MELD and PELD updates is available [here](#). A more general FAQ about liver allocation is available [here](#).
- A sample [MELD calculator](#) and [PELD calculator](#) are available for you to see what factors go into the score.

